

# 龍流空手道

KYU – ranks

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Examination Regulations 10. Kyu White

|   |  |
|---|--|
| Fundamentals  | Folding of a karate gi<br>Correct way of wearing a karate gi<br>Meaning of Karate and Tatsu Ryu<br>Karate Do<br>Appropriate behavior in the dojo<br>Stretching and stamina exercises |
| Stances   | Yoi-Dachi, Fudo-Dachi,<br>Zenkutsu-Dachi, Uchi-Haiji-Dachi   |
| Falling exercises   | Mae Ukemi<br>Yoko Ukemi<br>Ushiro Ukemi  |
| Hand-/Arm-techniques  | Seiken-Morote-Tsuki (Jodan, Chudan,<br>Gedan)<br>Seiken-Oi-Tsuki (Jodan, Chudan<br>Gedan)  |
| Blocking techniques   | Seiken-Jodan-Uke, Seiken-Mae-Gedan<br>Barai  |
| Foot-/Leg techniques  | Hiza-Ganmen-Geri, Kin-Keri   |
| Ippon-Kumite<br>Attack 1, block<br>and counter  | Seiken-Oi-Tsuki-Jodan<br>Seiken-Jodan-Uke, Kin-Geri<br>Seiken-Jodan-Uke  |
| Attack 2<br>and block   | Seiken-Oi-Tsuki-Chudan<br>Seiken-Mae-Gedan-Barai   |
| Kata  | Taikyoku-Sono-Ichi   |
| Particulars: Students must be able to implement the mentioned techniques in Fudo-Dachi and while moving in Zenkutsu-Dachi. Fists always have to be closed firmly. |  |
| Stamina   | 10 push-ups seiken<br>20 crunches<br>Four-in-one-stretching-exercise   |

**Examination Regulations****9. Kyu white-blue with one stripe**

|                       |   |
|-----------------------|---|
| Fundamentals          | The history of Karate   |
| Stances               | Sanchin-Dachi, Kokutsu-Dachi, Musubi-Dachi  |
| Hand-/Arm techniques  | Seiken-Ago-Uchi, Seiken-Gyaku-Tsuki (Jodan, Chudan, Gedan)  |
| Blocking Techniques   | Seiken-Chudan-Uchi-Uke, Seiken-Chudan-Soto-Uke  |
| Foot-/Leg Techniques  | Chudan-Mae-Geri-Chusoku   |
| Throws                | Osoto-otoshi<br>De ashi barai<br>Uki goshi  |
| Retaining Holds       | Kesa-gatame<br>Mune-gatame<br>Kuzure-kesa-gatame  |
| Breathing             | Nogare  |
| Sanbon-Kumite Attacks | (1) Seiken-Oi-Tsuki-Jodan (2) Seiken-Oi-Tsuki-Chudan (3) Seiken-Oi-Tsuki-Gedan                                      |
| Blocks                | (1) Seiken-Jodan-Uke (2) Seiken-Chudan-Soto-Uke (3) Seiken-Mae-Gedan-Barai  |
| Counters              | Seiken-Gyaku-Tsuki-Chudan, followed by Seiken-Mae-Gedan-Barai   |
| Kata                  | Taikyoku-Sono-Ni  |
| Renraku               | Seiken-Gyaku-Tsuki-Chudan or Jodan, Mae-Geri-Chudan-Chusoku   |
| Kenka                 | San Ryu   |
| Particulars:          | Must be able to implement said techniques while standing still and while moving in Kokutsu-Dachi und Sanchin-Dachi. |
| Stamina               | 15 push-ups seiken<br>25 crunches   |

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**Examination Regulations 8. Kyu****blue**

|                      |  |
|----------------------|--|
| Stances              | Kiba-Dachi   |
| Hand-/Arm Techniques | Tate-Tsuki (Jodan, Chudan, Gedan), Shita-Tsuki, Jun-Tsuki (Jodan, Chudan, Gedan)   |
| Blocking Techniques  | Seiken-Morote-Chudan-Uchi-Uke<br>Seiken-Chudan-Uchi-Uke-Gedan-Barai  |
| Foot-/Leg Techniques | Jodan-Mae-Geri-Chusoku   |
| Throws               | Tai-otoshi<br>Ippon-seoi-nage<br>O-uchi-gare   |
| Retaining Holds      | Yoko-shiho-gatame<br>Tate-shiho-gatame<br>Kami-shiho.gatame  |
| Kata                 | Taikyoku-Sono-San  |
| Kenka                | Kenka Mae Dachi<br>Kenka Yoko Dachi<br>Kenka Ushiro Dachi<br><br>Kenka Jodan Uke<br>Kenka Ganmen Uke                     |
| Renraku 1            | Chudan-Mae-Geri-Chusoku<br>Seiken-Gyaku-Tsuki-Chudan   |
| Renraku 2            | Chudan-Soto-Uke, Seiken-Mae-Gedan-Barai,<br>Seiken-Gyaku-Tsuki-Chudan  |
| Kumite               | Yakusoku-Ippon-Kumite (agreed upon one-step exercise with partner)<br>Jiyu-Kumite (free fight) 1 fight lasting 2 minutes |
| Particulars          | Must be able to implement Kiba-Dachi while in motion in angles of 45° and 90°  |
| Stamina              | 20 Push-ups seiken<br>10 Push-ups with five fingers on knees<br>30 Crunches<br>10 Knee bends                             |

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**Examination Regulations 7. Kyu blue with yellow stripe**

|                      |   |
|----------------------|---|
| Stances              | Nekoashi-Dachi  |
| Hand-/Arm Techniques | Tettsui-Oroshi-Ganmen-Uchi, Tettsui-Komikame, Tettsui-Hizo-Uchi, Tettsui-Mae-Yoko-Uchi (Jodan, Chudan, Gedan), Tettsui-Yoko-Uchi (Jodan, Chudan, Gedan) in Mae-Kiba-Dachi |
| Block Techniques     | Seiken-Mawashi-Gedan-Barai, Shuto-Mawashi-Uke in Kokutsu-Dachi  |
| Foot-/Leg Techniques | Mae-Chusoku-Keage, Teisoku-Mawashi-Soto-Keage, Haisoku-Mawashi-Uchi-Keage, Sokuto-Yoko-Keage  |
| Kata                 | Pinan-Sono-Ichi   |
| Kenka                | Kenka Ago Uke<br>Kenka Chudan Uke<br>Kenka Hizo Uke<br><br>Kenka Mae Morote Uke Jodan   |
| Renraku              | Step forward, Seiken-Gyaku-Tsuki-Chudan, Hidari-Mae-Geri-Chudan-Chusoku, Migi-Mae-Geri-Chudan-Chusoku, Seiken-Gyaku-Tsuki-Chudan  |
| Kumite               | Jiyu-Kumite 2 fights lasting 2 minutes  |
| Stamina              | 25 Push-ups seiken<br>15 Push-ups with five fingers on knees afterwards straighten legs and hold position for 10 seconds<br>35 Crunches<br>20 Knee bends                  |
| Breathing            | Ibuki   |

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**Examination Regulations 6. Kyu****Yellow**

|                      |   |   |
|----------------------|---|---|
| Stances              | Tsuruashi-Dachi   |   |
| Hand-/Arm Techniques | Uraken-Ganmen-Uchi, Uraken-Sayu-Ganmen-Uchi, Uraken-Hizo-Uchi, Uraken-Ganmen-Oroshi-Uchi, Uraken-Mawashi-Uchi, Nihon-Nukite (Me-Tsuki), Yonhon-Nukite (Jodan, Chudan)             |   |
| Blocking Techniques  | Seiken-Juji-Uke (Jodan, Gedan)  |   |
| Foot-/Leg            | Gedan-Mawashi-Geri (Haisoku, Chusoku), Kansetsu-Geri (Sokuto), Chudan-Yoko-Geri (Sokuto)  |   |
| Throws               | Tsurri-komi-goshi<br>O-goshi<br>Seoi-otoshi<br>Morote-soei-nage   | Ko-uchi-gari<br>Ko-soto-gake<br>Ko-soto-gari<br>O-soto-gari |
| Kata                 | Pinan-Sono-Ni   |   |
| Kenka                | Kenka Gedan Uke<br>Kenka Juji Uke Gedan<br><br>Kenka Yoko Morote Uke Jodan  |   |
| Renraku 1            | Gedan-Mawashi-Geri (Chusoku oder Haisoku)<br>Seiken-Gyaku-Tsuki-Chudan  |   |
| Renraku 2            | Chudan-Mae-Yoko-Geri, Seiken-Gyaku-Tsuki-Chudan   |   |
| Kumite               | Jiyu-Kumite 1 fight lasting 3 minutes   |   |
| Particulars:         | Students must be able to implement Yoko-Geri while moving in Tsuruashi-Dachi.   |   |
| Stamina              | 30 Push-ups seiken<br>10 Push-ups with four fingers on knees, afterwards switch to five fingers, straighten legs and hold position for 10 seconds<br>40 Crunches<br>30 Knee bends |   |

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**Examination Regulations 5. Kyu Yellow with green stripe**

|                      |  |
|----------------------|--|
| Stances              | Moroashi-Dachi   |
| Hand-/Arm Techniques | Shotei-Uchi (Jodan, Chudan, Gedan)<br>Jodan-Hiji-Ate   |
| Blocking Techniques  | Shotei-Uke (Jodan, Chudan, Gedan)  |
| Foot-/Leg Techniques | Chudan-Mawashi-Geri (Haisoku, Chusoku)<br>Ushiro-Geri (Chudan, Gedan)<br>3 different ways of implementation  |
| Kata                 | Pinan-Sono-San   |
| Kenka                | Kenka Shinkeikei (Gedan – Ago)<br><br>Kenka Uchi Uke Gedan Barai   |
| Renraku 1            | Chudan-Ushiro-Geri, Seiken-Gyaku-Tsuki<br>Chudan   |
| Renraku 2            | Mae-Geri-Chudan-Chusoku, Yoko-Geri-<br>Chudan, Ushiro-Geri-Chudan, Seiken-<br>Gyaku-Tsuki-Chudan   |
| Kumite               | Jiju-Kumite 2 fights lasting 3 Minutes   |
| Particulars:         | Students must be able to move in Moroashi-Dachi.   |
| Stamina              | 35 Push-ups seiken<br>15 Push-ups with four fingers on knees,<br>afterwards switch to five fingers,<br>straighten legs and hold position for 10<br>seconds<br>45 Crunches<br>40 Knee bends |

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#### **Examination Regulations 4. Kyu Green**

|                      |   |
|----------------------|---|
| Fundamentals         | General knowledge about karate  |
| Stances              | Heisoku-Dachi, Heiko-Dachi  |
| Hand-/Arm Techniques | Shuto-Sakotsu-Uchi, Shuto-Yoko-Ganmen-Uchi, Shuto-Uchikomi, Shuto-Hizo-Uchi, Shuto-Jodan-Uchi-Uchi  |
| Blocking Techniques  | Shuto-Jodan-Uchi-Uke, Shuto-Jodan-Uke, Shuto-Chudan-Uchi-Uke, Shuto-Chudan-Soto-Uke, Shuto-Mae-Gedan-Barai, Mae-Shuto-Mawashi-Uke (in Sanchin-Dachi)  |
| Foot-/Leg Techniques | Jodan-Yoko-Geri (Sokuto), Jodan-Mawashi-Geri (Chusoku, Haisoku), Jodan-Ushiro-Geri  |
| Throws               | Harai-goshi<br>Uchi-mata<br>Hiza-guruma<br>Sasae-tsuru-komi-ashi<br>Hane-goshi<br>Okuri-ashi-barai<br>Morote-eri-soei-nage  |
| Retaining Holds      | Ude-gatame                      Hiza-gatame<br>Waki-gatame                      Juji-gatame   |
| Kata                 | Sanchi-No-Kata (with Ibuki)   |
| Kenka                | Kenka Shinkeikei (Ganmen - Jodan)<br><br>Kenka Hiji Uke   |
| Kumite               | Jiyu-Kumite 2 Kämpfe à 3 Minuten  |
| Particulars:         | Beginning with this kyu, students are tested in fitness, endurance and general stamina.   |
| Stamina              | 40 Push-ups seiken<br>10 Push-ups with three fingers on knees afterwards switch to five fingers, straighten legs and hold position for 10 seconds<br>50 Crunches<br>50 Knee bends<br>10 Times jumping up with closed knees, reaching at least height of obi (hip) |

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**Examination Regulations 3. Kyu Green with brown stripe**

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|----------------------|---|
| Fundamentals         | General Knowledge about karate, Tatsu Ryu Karate Do and the IBDF  |
| Stances              | Kake-Dachi  |
| Hand-/Arm Techniques | Chudan-Hiji-Ate, Chudan-Mae-Hiji-Ate, Age-Hiji-Ate (Jodan, Chudan), Ushiro-Hiji-Ate   |
| Blocking Techniques  | Shuto-Juji-Uke (Jodan, Gedan)   |
| Foot-/Leg Techniques | Mae-Kakato-Geri (Jodan, Chudan, Gedan)<br>Ago-Geri  |
| Kata                 | Pinan-Sono-Yon, Sanchi-No-Kata (with Kiai)  |
| Kenka                | Kenka Hiji Ate Jodan<br>Kenka Hiji Ate Chudan<br>Kenka Hiji Ate Gedan   |
| Kumite               | Jiyu-Kumite 3 fights lasting 3 minutes  |
| Particulars:         | Beginning with this kyu, students are tested in fitness, endurance and general stamina.   |
| Stamina              | 45 Push-ups seiken<br>15 Push-ups with three fingers on knees afterwards switch to five fingers, straighten legs and hold position for 10 seconds<br>70 Crunches<br>60 Knee bends<br>15 Mal Times jumping up with closed knees, reaching at least height of obi (hip) |
| Additional           | Students must be able to move in Kiba-Dachi.  |

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## **Examination Regulations 2. Kyu Brown**

|                      |  |                                       |
|----------------------|--|---------------------------------------|
| Fundamentals         | General knowledge about karate and warm-up exercises. Must be able to show warm-up exercises correctly.  |                                       |
| Hand-/Arm Techniques | Hiraken-Tsuki (Jodan, Chudan), Hiraken-Oroshi-Uchi, Hiraken-Mawashi-Uchi, Haishu (Jodan, Chudan), Age-Jodan-Tsuki  |                                       |
| Blocking Techniques  | Koken-Uke (Jodan, Chudan, Gedan)   |                                       |
| Foot-/Leg Techniques | Tobi-Nidan-Geri, Tobi-Mae-Geri<br>3 different ways of implementation   |                                       |
| Throws               | Soto-maki-komi<br>Yoko-guruma<br>Yoko-tomoe-nage   | Tani-otoshi<br>Tomoe-nage<br>Uki-waza |
| Retaining Holds      | Okuri-eri-jime<br>Gyaku-juji-jime  | Nami-juji-jime<br>Ude-garami          |
| Kata                 | Pinan-Sono-Go, Gekisai-Dai   |                                       |
| Kumite               | Jiyu-Kumite 3 fights lasting 3 minutes   |                                       |
| Kenka                | Kenka Jiyu Kumite  |                                       |
| Renraku              | Slide backwards with Seiken-Mae-Gedan-Barai, move forwards with Seiken-Ago-Uchi, Seiken-Gyaku-Tsuki-Chudan, 1 half-step, Mae-Geri-Chudan, Mawashi-Geri-Jodan, Ushiro-Geri-Chudan, Seiken-Mae-Gedan-Barai, Seiken-Gyaku-Tsuki-Chudan                              |                                       |
| Stamina              | 50 Push-ups seiken<br>10 Push-ups with two fingers on knees afterwards switch to five fingers, straighten legs and hold position for 15 seconds<br>100 Crunches<br>70 Knee bends<br>20 Times jumping up with closed knees, reaching at least height of obi (hip) |                                       |
| Particulars:         | Students must be physically fit and implement all techniques without injuries. If there are permanent injuries a medical certificate is required.  |                                       |

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**Kommentar [1]:** Korrekte übersetzung wäre "cross over", das könnte aber auch eine Drehung bedeuten, ich hoffe die Übersetzung stimmt so für dich

**Examination Regulations 1. Kyu Brown with black stripe**

|                      |   |
|----------------------|---|
| Hand-/Arm Techniques | Ryutoke-Tsuki (Jodan, Chudan)<br>Nakayubi-Ippon-Ken (Jodan, Chudan)<br>Oyayubi-Ippon-Ken (Jodan, Chudan)  |
| Blocking Techniques  | Kake-Uke (Jodan), Haito-Uchi-Uke (Chudan)   |
| Foot-/Leg Techniques | Jodan-Uchi-Haisoku-Geri, Oroshi-Uchi-Kakato-Geri, Oroshi-Soto-Kakato-Geri, Tobi-Yoko-Geri (Sokuto)  |
| Kata                 | Yantsu, Tsuki-No-Kata   |
| Kumite               | Jiyu-Kumite fights lasting 3 minutes  |
| Kenka                | Kenka Jiyu Kumite   |
| Renraku 1            | Seiken-Oi-Tsuki-Chudan, Seiken-Gyaku-Tsuki-Chudan, Seiken-Oi-Tsuki-Chudan, Shita-Tsuki  |
| Renraku 2            | Front leg Mawashi-Geri-Jodan, Seiken-Oi-Tsuki-Chudan, Seiken-Gyaku-Tsuki-Chudan, back leg Mawashi-Geri-Jodan  |
| Self-Defense         | Must be presented by student.   |
| Stamina              | 55 Push-ups seiken,<br>15 Push-ups with two fingers on knees afterwards switch to five fingers, straighten legs and hold position for 15 seconds<br>100 Crunches<br>70 Knee bends<br>20 Times jumping up with closed knees, reaching at least height of obi (hip) |
| Particulars:         | Students must be physically fit and implement all techniques without injuries. If there are permanent injuries a medical certificate is required.   |

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## Shoto-Niju-Kun / The 20 Rules of Karate Do

1. Karate Do begins and ends with respect  
*karate wa rei ni hajimari rei ni owaru koto*
2. Karate does not know a first attack  
*karate ni sente nashi*
3. Karate is a helper of justice  
*karate wa gi no tasuke*
4. Percieve yourself first, then percieve the other  
*mazu jiko wo shire shikoshite hoka o shire*
5. Die art of the mind comes before the art of the technique  
*gijutsu yori shinjutsu*
6. Learn to control your spirit, then release it  
*kokoro wa hanatan koto wo yosu*
7. Misfortune always comes through negligence  
*wazawai wa ketai ni shozu*
8. Do not think that karate only happens at the dojo  
*dojo no mi no karate to omou na*
9. To train karate means working your whole life. There are no limits to it.  
*karate no shugyoh wa isshoh dearu*
10. Connect your everyday life to karate and you will achieve mental maturity.  
*arayuru mono wo karate kasase soko ni myomi ari*
11. Karate is like hot water that will cool down if you do not heat it up constantly.  
*karate wa yu no gotoku taezu netsu wo ataezareba moto no mizu ni kaeru*
12. Do not think about winning, instead think about how not to lose.  
*katsu kangae wa motsu na, makenu kangae wa hitsuyoh*
13. Change yourself according to your opponent.  
*teki ni yotte tenka seyo*
14. A fight depends on the handling of hitting and not-hitting.  
*ikusa wa kyojitsu no soju ikan ni ari*
15. Imagine your hand and your foot being a sword.  
*hito no teashi wo ken to omoe*
16. Upon leaving the gates of youth one has many opponents.  
*danshimon wo izureba hyakuman no teki ari*
17. The attitude of a beginner must be free of his own judgment so he can later acquire a natural understanding.  
*kamae wa shoshinsha ni, ato wa shizentai*
18. A Kata must not be changed, in a fight, the opposite is true.  
*kata wa tadashiku, jissen wa betsu mono*
19. Hard and soft, tension and relaxation, slow and fast, everything in combination with proper breathing.  
*chikara no kyojaku, karada no shinshuku, waza no kankyu wo wasuru na*
20. Always be mindful and constantly try new things.  
*tsune ni shinen kofu seyo*

# 龍流空手道

DAN – ranks

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## ***DAN-classifications***

Requirements and qualifications

Character and general suitability of the examinee as an instructor are also part of the decision.

All techniques, theoretical parts and kata of the previous ranks are part of all Dan-examinations.

All examinees must be physically fit and implement all techniques without injuries. If there are permanent injuries a medical certificate is required.

All examinees are tested on the increase of strength and stamina and their ability to implement fundamental techniques.

All examinees must be able to implement all techniques in Gyaku.

All examinees must be able to teach and explain all basic techniques.

All requirements concerning the duties and function as a referee are valid for Dan-examinations. These requirements can be found in the regulations for referees.

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**Examination Regulations 1. DAN black**

|                      |  |   |
|----------------------|--|---|
| Hand-/Arm Techniques | Morote-Haito-Uchi (Jodan), Haito-Uchi (Jodan, Chudan, Gedan)   |   |
| Blocking Techniques  | Blocking techniques with legs, Morote-Kake-Uke (Jodan), Osae-Uke   |   |
| Foot-/Leg Techniques | Kake-Geri-Kakato (Jodan, Chudan), Kake-Geri Chusoku (Jodan, Chudan), Ushiro-Mawashi-Geri (Jodan, Chudan, Gedan)  |   |
| Throws               | Sode-tsuri-komi-goshi<br>Ryo-hiza-soei-otoshi<br>Yoko-gake<br>Ushiro-goshi<br>Uki-otoshi   | Kata-guruma<br>Sumi-gaeshi<br>Ko-uchi-maki-komi<br>Ura-nage<br>Koshi-guruma |
| Retaining Holds      | Kata-ha-jime<br>Kata-te-ashi-jime  | Hadaka-jime<br>San-gaku-jime  |
| Kata                 | Tensho, Saiha, Taikyoku-Sono-Ichi, Taikyoku-Sono-Ni und Taikyoku-Sono-San in Ura   |   |
| Kumite               | Jiyu-Kumite 10 fights lasting 2 minutes  |   |
| Kenka                | Kenka Jiyu Kumite (Tanto)  |   |
| Renraku              | Gedan-Mawashi-Geri, Jodan-Ushiro-Mawashi-Geri, Jodan-Mae-Geri-Chusoku, Jodan-Mawashi-Geri, Jodan-Ushiro-Mawashi-Geri   |   |
| Tameshiwari          | Seiken<br>Breaking test to be chosen by the examinee   |   |
| Stamina              | 60 Push-ups seiken<br>10 Push-ups with one finger on knees afterwards switch to five fingers, straighten legs and hold position for 10 seconds<br>150 Crunches<br>100 Knee bends |   |

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**Examination Regulations****2. Dan Black**

|                      |   |
|----------------------|---|
| Hand-/Arm Techniques | Toho-Uchi (Jodan), Keiko-Uchi, Ippon-Nukite (Jodan)   |
| Blocking Techniques  | Hiji-Uke (Chudan), Shotei-Morote-Gedan-Uke<br>Shuto-Morote Gedan-Uke  |
| Foot-/Leg Techniques | Tobi-Ushiro-Geri, Tobi-Ushiro-Mawashi-Geri,<br>Tobi-Mawashi-Geri, Age-Kakato-Ushiro-Geri  |
| Kata                 | Kanku-Dai, Gekisai-Sho, Seienchin, Pinan-Sono-Ichi in Ura   |
| Kumite               | Jiyu-Kumite 20 fights lasting 2 minutes   |
| Kenka                | Kenka Jiyu Kumite (Bo)  |
| Tameshiwari          | Seiken<br>Breaking test to be chosen by the examinee  |
| Stamina              | 65 Push-ups seiken afterwards switch to five fingers, straighten legs and hold position for 15 seconds<br>150 Crunches<br>100 Knee bends  |
| Particulars:         | It is expected, that the examinee has distinguished himself for the Kokusai Tatsu Bugei Renmei in an exceptional way and supported the group nationally and internationally (seminars, camps, etc.).<br>It is expected, that the examinee has acquired national or international tournament experience (as a fighter, coach or referee) and shows good standards when it comes to techniques and fighting experience. |

Character and general suitability of the examinee as an instructor are also part of the decision.



**Examination Regulations 3. Dan Black**

|               |   |
|---------------|---|
| Qualification | The examinee has distinguished himself exceptionally for the Tatsu Ryu Karate Do and promoted it in his region. He advocates the goals of Tatsu Ryu Karate Do with his full potential.  |
| Kata          | Pinan-Sono-Ni in Ura<br><br>The examinee must be able to show and explain a kata that contains at least 28 motion sequences. The sequences of the kata must be handed in in a written form.   |
| Kumite        | Jiyu-Kumite 30 fights lasting 2 minutes   |
| Kenka         | Kenka Jiyu Kumite   |
| Tameshiwari   | Seiken<br>Breaking test to be chosen by the examinee  |
| Stamina       | 70 Push-ups seiken and push-ups on fingers according to instructions<br>150 Crunches<br>100 Knee bends  |
| Particulars:  | It is expected, that the examinee has distinguished himself for the Kokusai Tatsu Bugei Renmei in an exceptional way and supported the group nationally and internationally (seminars, camps, etc.).<br>It is expected, that the examinee has acquired national or international tournament experience (as a fighter, coach or referee) and shows good standards when it comes to techniques and fighting experience. |

Character and general suitability of the examinee as an instructor are also part of the decision.

**Examination Regulations 4. Dan Black**

- Qualification The examinee has distinguished himself exceptionally for the Tatsu Ryu Karate Do and promoted it in his region. He advocates the goals of Tatsu Ryu Karate Do with his full potential.
- Kata The examinee must be able to show and explain a kata that contains at least 28 motion sequences. The sequences of the kata must be handed in in a written form (must be different from kata that was shown at 3. Dan examination).
- Kumite Jiyu-Kumite 5 fights lasting 3 minutes with other black-belt karateka
- Tameshiwari Seiken  
Breaking test to be chosen by the examinee
- Particulars: It is expected, that the examinee has distinguished himself for the Kokusai Tatsu Bugei Renmei in an exceptional way and supported the group nationally and internationally (seminars, camps, etc.).  
It is expected, that the examinee has acquired national or international tournament experience (as a fighter, coach or referee) and shows good standards when it comes to techniques and fighting experience.

Character and general suitability of the examinee as an instructor are also part of the decision.

**Examination Regulations 5. Dan Black**

|               |   |
|---------------|---|
| Qualification | All requirements concerning the duties and function as a referee are valid for Dan-examinations. These requirements can be found in the regulations for referees..  |
| Kata          | The examinee must be able to show and explain a kata that contains at least 28 motion sequences. The sequences of the kata must be handed in in a written form.   |
| Kumite        | Jiyu-Kumite 10 fights lasting 3 minutes with other black-belt karateka  |
| Tameshiwari   | Seiken<br>Breaking test to be chosen by the examinee  |
| Particulars:  | It is expected, that the examinee has distinguished himself for the Kokusai Tatsu Bugei Renmei in an exceptional way and supported the group nationally and internationally (seminars, camps, etc.).<br>It is expected, that the examinee has acquired national or international tournament experience (as a fighter, coach or referee) and shows good standards when it comes to techniques and fighting experience. |

Character and general suitability of the examinee as an instructor are also part of the decision.